



This Record Certifies that



Org Notes:

- First Joined AR # \_\_\_\_\_
- Left AR # \_\_\_\_\_
- Deserted AR # \_\_\_\_\_

Meta Play Record#

**596 CY**  
**Organization**

Played by \_\_\_\_\_

Player \_\_\_\_\_

RPGA # \_\_\_\_\_

Lives in \_\_\_\_\_

Home Region **Sunndi**

Residency \_\_\_\_\_

Event: \_\_\_\_\_ Date: \_\_\_\_\_

DM: \_\_\_\_\_

Signature \_\_\_\_\_

RPGA # \_\_\_\_\_

**A Sunndi Meta Organization**

**Requirements**

In order to become a resident of a town or place, a PC must:

- ❖ Be a resident of the Sunndi region
- ❖ Not be a resident of another town or county

A PC can currently choose the following towns (with their counties) to live:

- ❖ Arnat - Starland
- ❖ Axebjerg – The Downs
- ❖ Bren - Brennathar
- ❖ Eyedrinn- Stallward
- ❖ Fandaulo - Hestmarken
- ❖ Glorvardum - The Glorioles
- ❖ Intasindur - Esparithen (Rieuwood)
- ❖ Katram - Shildaran
- ❖ Newkeep - Pelsand
- ❖ Nonzfyr - The Hollow Highlands
- ❖ Pitchfield - Pitchfield
- ❖ Sanon - Greenhills
- ❖ Si'lanu - Lemrathen (Rieuwood)
- ❖ Sinnacar – Dalmond
- ❖ Taruk - Deltrees
- ❖ Tem'sethental - Lemrathen (Rieuwood)
- ❖ Ymmon - Trastol
- ❖ Yeshara - Pawluck Valley

❖ A PC may also choose any Sunndi county to live in (i.e. he can choose “the Hollow Highlands” or “Pelsand”). In that case, he lives in an unspecified village in the county. Note that the Glorioles are not considered a county – anyone living in the Glorioles need to choose Glorvardum.

**Recurring Costs**

- ❖ None

**Benefits**

- ❖ The character is considered a resident of the chosen town or county, which might have consequences during adventures set in those regions.
- ❖ Opens access to certain meta-organizations in Sunndi.

GP

Starting GP

- 0 GP

GP Spent

GP

Subtotal

+ 0 GP

GP Gained

GP

FINAL GP TOTAL

TU

Starting TU

0

TU Cost

- TU

Added TU Costs

TU REMAINING

**Residency**

This AR does not count when determining Access: Adventure.

XP

CURRENT XP TOTAL